



Schneide die Puzzleteile aus und klebe sie der Reihe nach auf das Schattenbild.

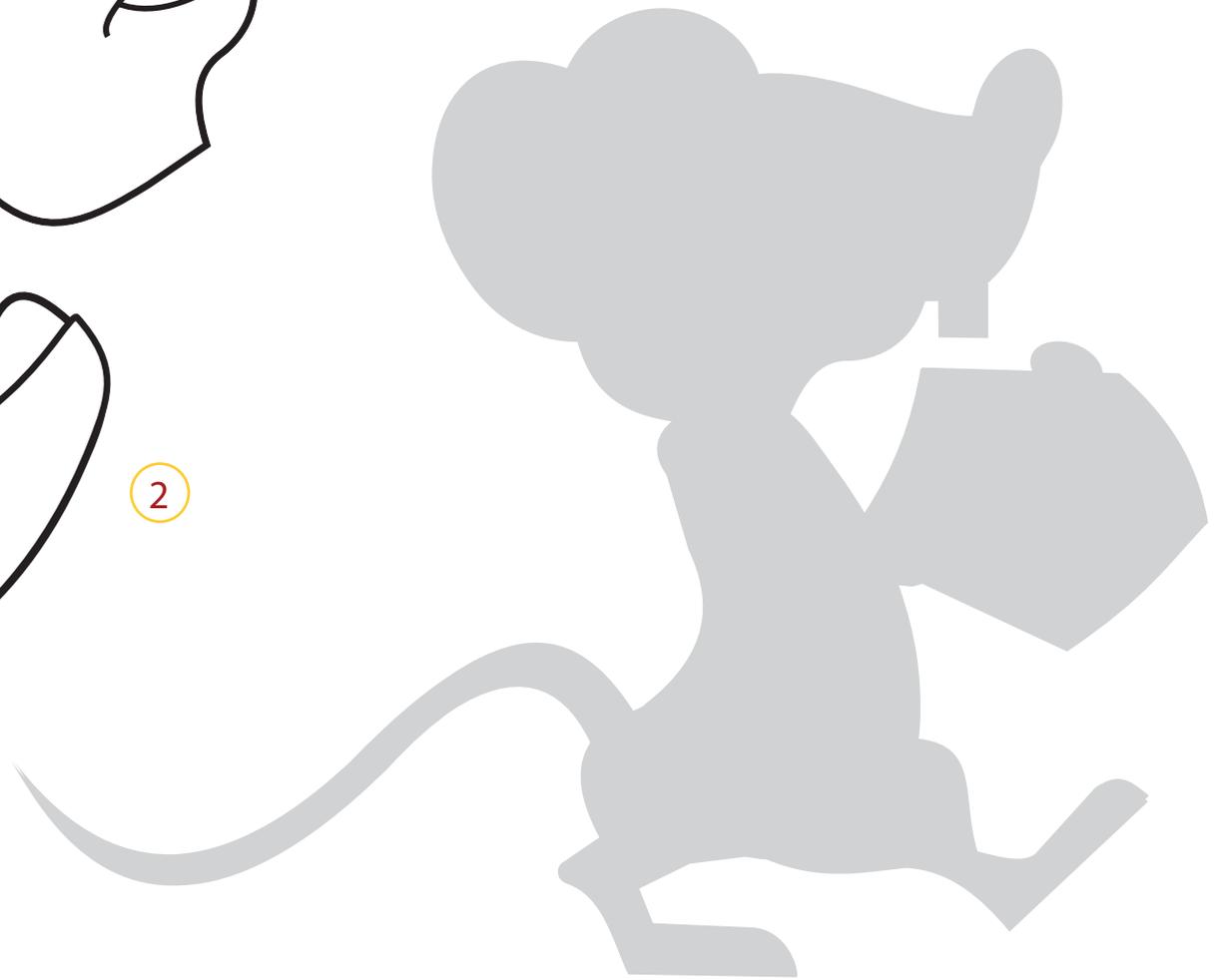
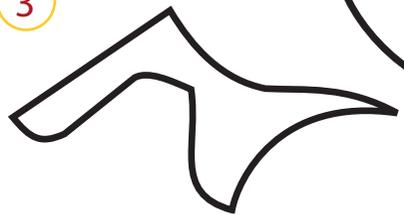
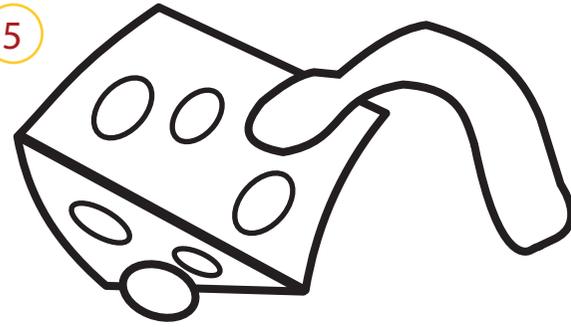
1

5

3

4

2





Die Wilmsburger-Maus möchte nach Hause. Kannst Du ihr helfen?
Verbinde die Buchstaben von A bis Z.

Die Buchstabenleiste unten hilft Dir dabei:

A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

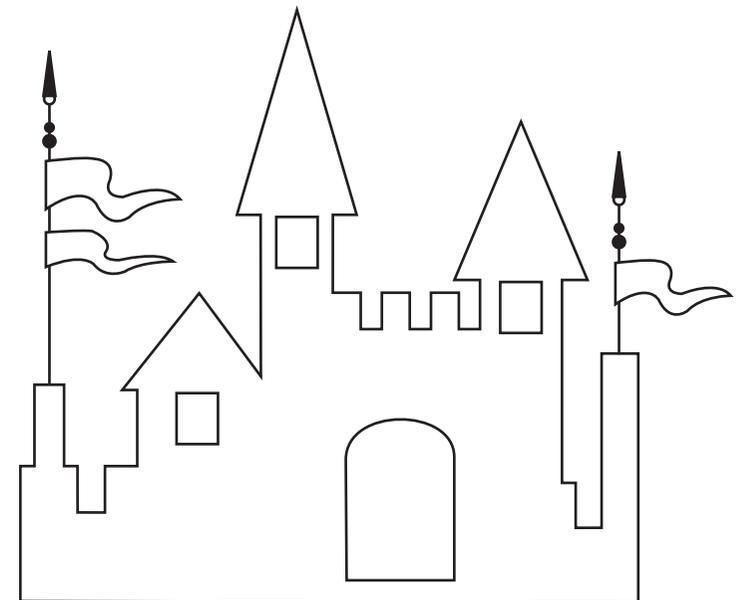
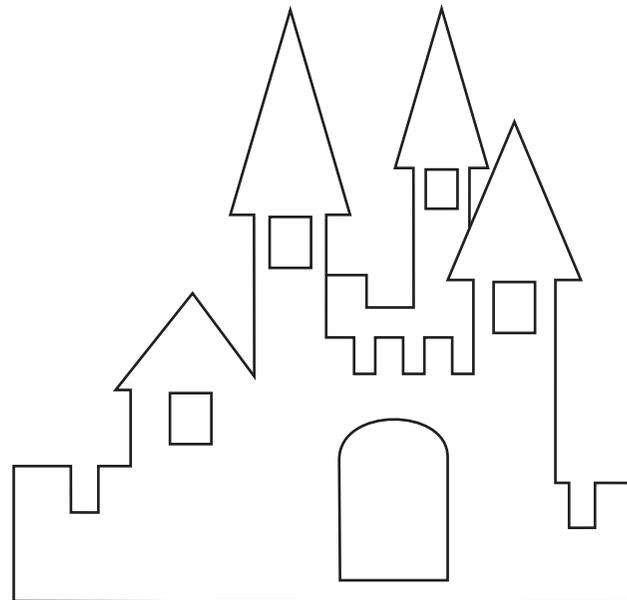
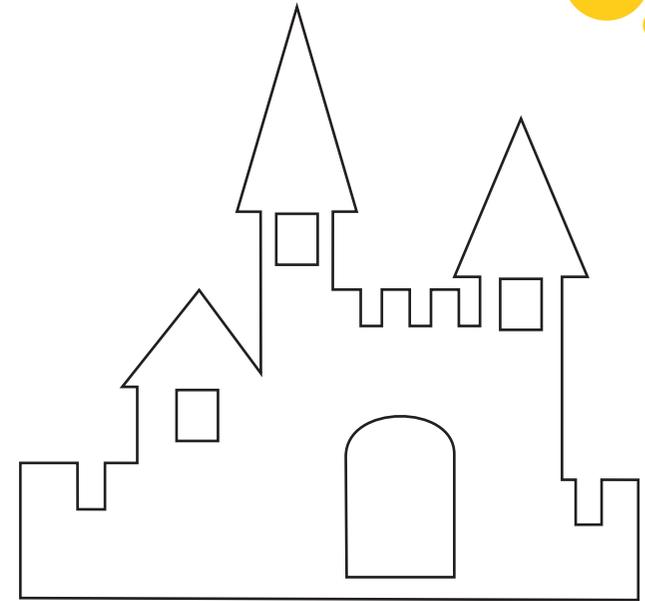
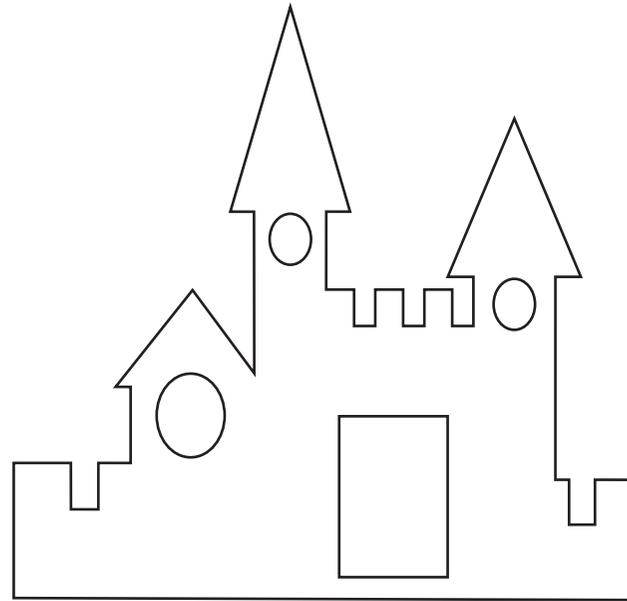


A maze puzzle with letters A through Z placed at various points. A path of red lines connects the letters A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, and Z in order. The path starts at A, goes up to B, then right to C, up to D, right to E, up to F, right to G, up to H, right to I, up to J, right to K, up to L, right to M, down to N, right to O, up to P, right to Q, down to R, right to S, up to T, right to U, down to V, right to W, up to X, right to Y, and finally down to Z. There are several yellow rectangular obstacles in the maze.



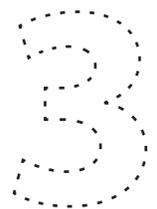
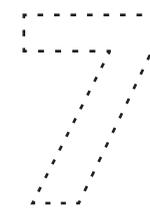
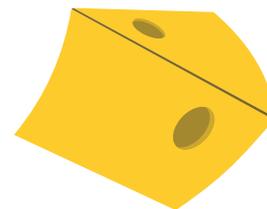
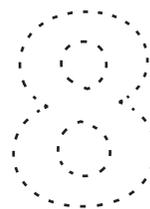
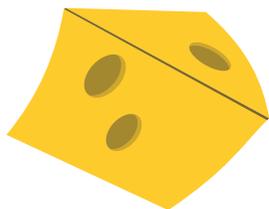
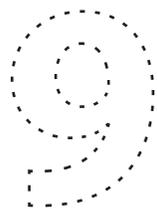
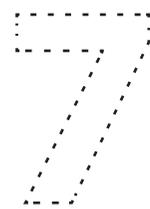
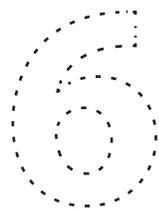
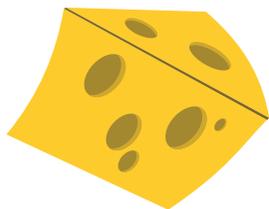
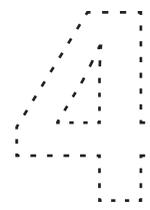
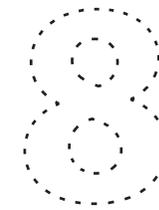
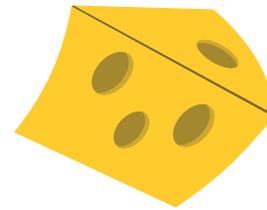
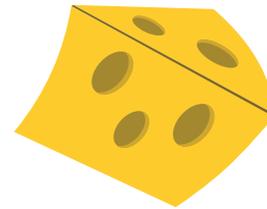
Welche Burg gehört der Wilmersburger-Maus?
Umkreise die richtige Burg und male anschließend alle Burgen bunt aus.

vegan



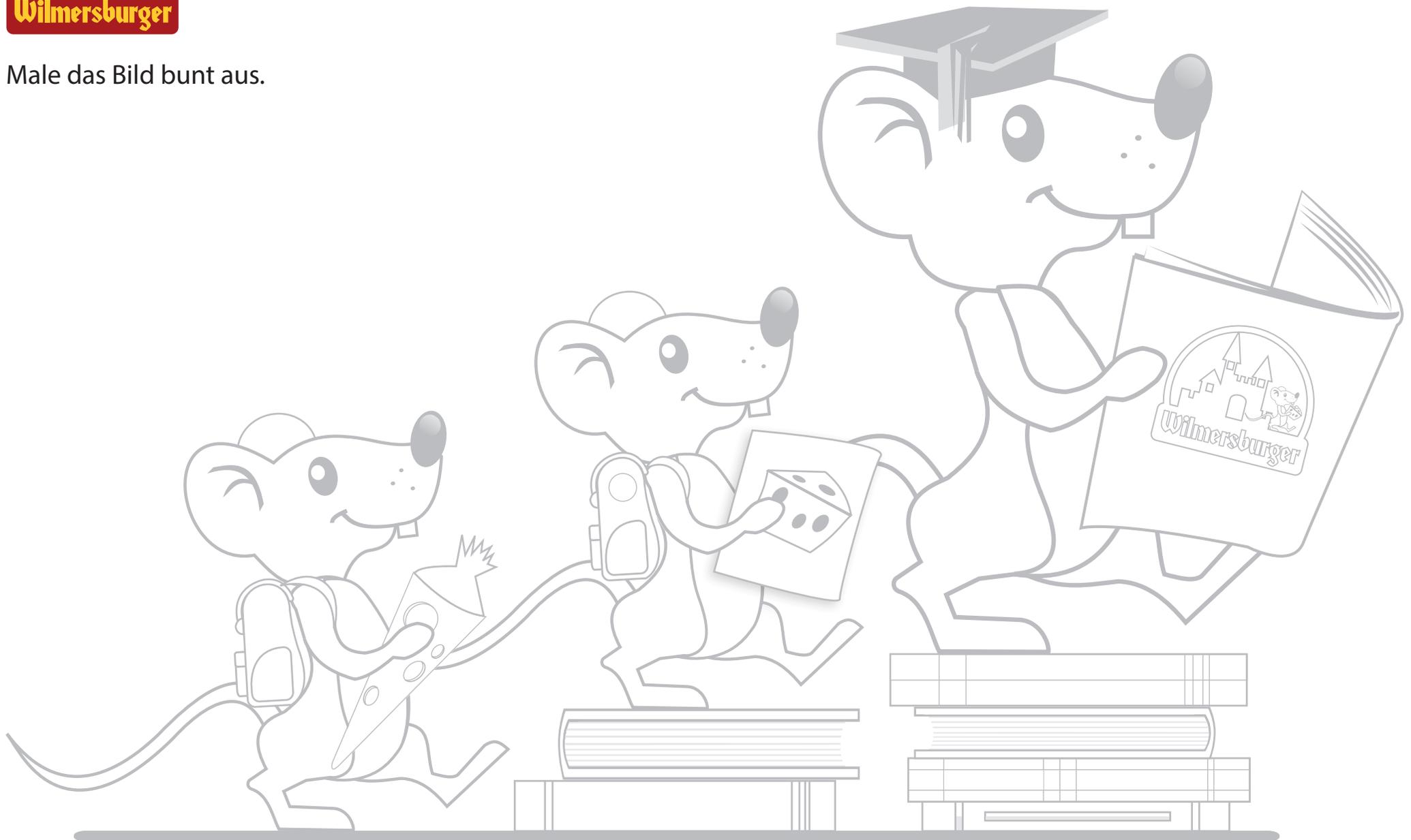


Wie viele Löcher hat der Wilmsburger?
Zeichne die richtige Zahl nach und
male sie aus.



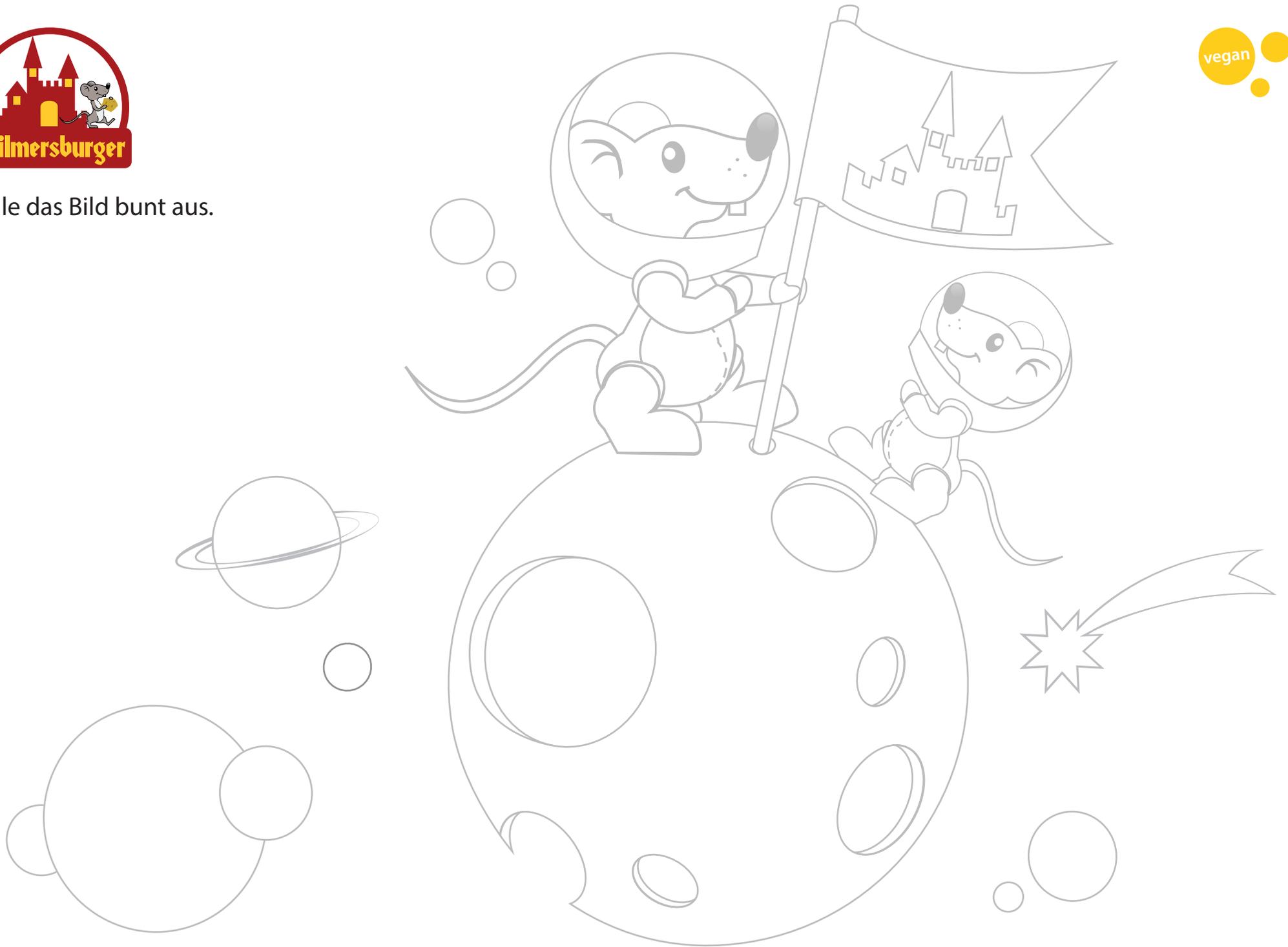


Male das Bild bunt aus.





Male das Bild bunt aus.







Male das Bild
bunt aus.

